

Course Name : Technology and Interactive Multimedia							
Course Code	Course Type	Regular Semester	Lecture (hours/week)	Seminar (hours/week)	Lab. (hours/week)	Credits	ECTS
MUL 114	B	Spring	2.00	0.00	2.00	3.00	5.00
Lecturer Krenar Lipo, Msc							
Assistant							
Course language Albanian							
Course level Program Profesional 2-Vjeçar							
Description adsfasdfasdf							
Objectives At the end of the semester, the student should: -Understand multimedia tools and how to use them. Understand each of the multimedia component formats and processing operations. They will learn the importance of text and how to make characters look good, they will learn how to choose colors, and how to digitize audio and video segments. -Be able to edit text, images, videos, and audio. They will learn the design, creation, and distribution of multimedia for the Web, and for multimedia devices connected to the Internet, such as mobile phones, e-books, and PDAs.							
Core Concepts asfdasdfsdf							
Course Outline							
Week	Topic						
1	What is multimedia, Multimedia skills - In this topic, where multimedia is used, the distribution of multimedia, information about the work team for the construction of a multimedia project such as the manager, multimedia designer, interface designer, writer, video specialist, audio specialist, multimedia programmer, multimedia producer for the web.						
2	Text - This topic will cover text, font and faces, the use of text in multimedia, computers and text, font editing and design tools, hypermedia and hypertext.						
3	Images - This topic will cover how to create an image (bitmap, vector, 3-D), colors, image file formats.						
4	Sound (Audio) - This topic will cover digital audio, MIDI audio, MIDI versus digital audio, multimedia systems audio, audio file format, adding audio to a multimedia project.						
5	Animation - The principles of animation, techniques and formats of animation, creation of animations will be covered in this topic.						
6	Video- In this topic, the use of video, analog and digital video, displays, digital video holders, video recording and editing will be covered						
7	Learning the bases of Web Design in HTML and CSS and also a review of what we did until now						
8	Midterm exam						
9	Creating Multimedia's II-In this topic, software for creating texts will be discussed.						
10	Creating Multimedia's II-In this topic, software for creating and editing images will be discussed.						
11	Practice, Design on the Adobe Illustrator platform In this topic, logos and banners will be treated.						
12	Practice, Designing web pages with HTML, CSS and JavaScript						
13	Practice, Making animations with advanced features like jQuery, CSS3 and Bootstrap						
14	Video editing Software's for making real life content in different channels						

15	Project presentation and final Review for the Final Exam		
16	Final Exam		
Prerequisites	The student must attend the course at a minimum rate of 75%.		
Literature	<ul style="list-style-type: none"> Tay Vaughan, Multimedia: Making It Work, 8th, 9th Edition, MC Grow Hill 		
References	<ul style="list-style-type: none"> https://lms.su.edu.pk/lesson/1452/book-multimedia-making-it-work-eight-edition-by-tay-vaughan 		
Course Outcome			
1	asdfasasdfsdfdfaasasdfsdfdfaasasdfsdfdfaasasdfsdfdfaasasdfsdfdfaasasdfsdfdfa		
2	asdfasasdfsdfdfaasasdfsdfdfaasasdfsdfdfaasasdfsdfdfaasasdfsdfdfaasasdfsdfdfa		
Course Evaluation			
In-term Studies		Quantity	Percentage
Midterms		1	30
Quizzes		0	0
Projects		1	30
Term Projects		0	0
Laboratory		1	5
Class Participation		1	5
Total in-term evaluation percent			70
Final exam percent			30
Total			100
ECTS Workload (Based on Student Workload)			
Activities	Quantity	Duration (hours)	Total (hours)
Course duration (Including the exam week: 16x Total hours of the course)	16	4	64
Study hours outside the classroom (Preparation, Practice, etc.)	14	2	28
Duties	1	28	28
Midterms	1	7	7
Final Exam	1	2	2
Other	0	0	0
Total Work Load			129
Total Work Load / 25 (hours)			5.16
ECTS			5.00